System Requirements

* Platform
  + Smashr is a browser based solution, using JavaScript to communicate with the backend server. For consumer use, all that would be needed is an updated web browser and internet connection.
  + For full database implementation, this project was built for Windows machines, using Typescript and Angular 2, while using a MySQL database. See Deployment doc for more info.

Using Smashr

1. Navigate to localhost:5000 or an alternative hosted url, and click Start on the screen.
2. Select a character to be given detailed stats about that character, including win/loss percentage, pick rates, etc.
3. Alternatively, select a Player to view stats about the specific player, including character pick rates, win rates, etc.
4. Enter data if desired in the “Add match data” field